

EYFS Long Term Plan



	Year A						Year B					
	Autumn 1	Autumn 2	Spring 1	Spring 2	Summer 1	Summer 2	Autumn 1	Autumn 2	Spring 1	Spring 2	Summer 1	Summer 2
Book/T4W	Brown Bear, Brown Bear What do you see?	Owl babies	The Gruffalo	Dinosaurs love underpants.	Superworm	What the Ladybird heard	We're going on a bear hunt	The snail and the Whale	Aliens love underpants	Handa's Surprise	The hungry caterpillar	Supertato
Wow	Colour day children dress up in their favourite colour	Trip to the woods to play in the leaves	Gruffalo cave	Dinosaur egg in classroom.	Caterpillar arrival	Something has gone missing	Bear footprints children go on a bear hunt	Trip to the deep	Underpants hung around the unit	A letter arrives from Handa!	Caterpillars arrive	The evil pea commits a crime.
Key themes	Who am I? Families Favourites	Animals and their young	Woodland animals Forests Habitats What animals eat	Dinosaurs Habitats	Minibeasts Superheroes People who help us	Farm Animals People who help us	Exploration maps adventures	Underwater Sea creatures Oceans of the world Looking after the environment	Patterns Aliens Where you live	Differences and similarities.	Minibeasts night and day	Superheroes People who help us
PSED	On going – initiating play in a group, taking turns, sharing, respecting property,											
	Jigsaw Being me in my world	Jigsaw Celebrating difference	Jigsaw Dreams and Goals	Jigsaw Healthy Me	Jigsaw Relationships	Jigsaw – Changing Me	Jigsaw Being me in my world	Jigsaw Celebrating difference	Jigsaw Dreams and Goals	Jigsaw Healthy Me	Jigsaw Relationships	Jigsaw – Changing Me
	Does it matter what you look like?	What do you want to be when you grow up?	Do you think the mouse was kind?	Would you like to live with dinosaurs? Pantasaurus NSPCC	Respecting wildlife Looking after the environment Growing up.	What should we do if we see someone doing the wrong thing?	Would you go on a bear hunt? What should you take on a bear hunt?	Looking after the environment Put it in the bin	NSPCC Pantasaurus	Where the animals wrong to take the fruit?	Did the caterpillar eat healthy food?	Is the evil pea a bad guy?
C and L	Talk about families. Talk about likes/dislikes how do you get to school?	Talk about the changes we see in the seasons. Circle games	What is your favourite food? Circle games	Circle games	Talk about the changes we see in the natural world. Circle games	Circle games	Children bring in their favourite bears to share with the class Circle games	Circle games	Circle games	Talk about letter, retell what it said. What would we write back? Discuss what fruit we like Circle games	Circle games Favourite foods	Circle games

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Literacy	Colourful semantics RWInc (See Separate plan) Talk For Writing Helicopter Stories											
Mathematics	See separate maths long term plan Adapted to the needs of the cohort											
Physical Development	Dough disco daily Story yoga/Gro noodle F2 will have P.E. once a week											
FS2 P.E Plan	Fundamental Movement Skills – through games and play. Experiment different ways of moving – skipping, jumping and running. Use language to identify the different types of movements.	Fundamental Movement Skills – through games and play. Sending and receiving – with students pushing, patting, throwing and beginning to understand catching. Chn develop confidence handling PE equipment and sending and receiving them through a variety of games.	Fundamental Movement Skills – Fitness – focus in strength, agility and coordination. Use of games and challenges. <i>Children can give simple reasons as to why being active is important. Negotiate space successfully when racing and playing, adjusting speed and changing direction to avoid obstacles.</i>	Fundamental Movement Skills – Fitness – focus in endurance, mobility and agility. Use of dance activities. Use imagination to recreate roles and experiences in dance. Negotiate space successfully, adjusting speed and changing direction. Experiment with different ways of moving	Fundamental Movement Skills — Use of Fitness and Gymnastic Activities Jumps — different kinds of jumps — including jumping off equipment. Balances — use of individual feet and incorporate some group/ pair balances. Movement — rolls, hops, skips and a variety of actions. Travel around and across a variety of equipment.	Fundamental Movement Skills — Use of Athletics and Individual Games Different ways of moving. Jumping and hopping. Kicking and throwing objects using gross motor skills. More focus on catching (sending and receiving)						
Understanding the world	Talk about families What do I like doing with my family? season changes	Season changes animals and their young Celebrations with family (Christmas).	Season changes woodlands and who live there	Then and now Season changes	Season changes Who helps us	Season changes Life on a farm Police	Season changes Weather materials	Habitats Season changes Conversation of the sea a day at the beach	Season changes Likes and dislikes Why I live	Season changes Differences between here and other countries	Season changes minibeasts.	Season changes People who help us
EAD	Draw family Self portraits using different materials including loose parts. Singing familiar songs/nursey rhymes Exploring sounds	Gruffalo shape pictures Design own Gruffalo Gruffalo food designs Singing familiar songs/nursey rhymes Exploring sounds	Gruffalo cave Gruffalo collages Singing familiar songs/nursey rhymes Exploring sounds	Create own dinosaur fossils. Role play museum Dinosaur skeleton making Designing underpants. Singing familiar songs/nursey rhymes Exploring sounds	Create different minibeasts using different materials Role play Singing familiar songs/nursey rhymes Exploring sounds	Draw the farm animals Create the farm using junk modelling Roleplay on the farm. Singing familiar songs/nursey rhymes Exploring sounds	Role play create bears using junk modelling and other materials Singing familiar songs/nursey rhymes Exploring sounds	Role play Create sea creatures Singing familiar songs/nursey rhymes Exploring sounds	Designing underpants Role play Singing familiar songs/nursey rhymes Exploring sounds	Role play Create fruit and animals Singing familiar songs/nursey rhymes Exploring sounds	Role play Singing familiar songs/nursey rhymes Exploring sounds	Role Play: Superhero Headquarters: adults to model creating imaginative scenarios e.g. rescuing someone in a car from the top of a cliff; someone stuck in burning building; help to make comparisons between real

